


JEREMY ZANDER

Front End Software Engineer

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SKILLS

Website Development
Front-End
UX / UI Design
Graphic Design
HTTP protocols and RESTful APIs
HTML5, CSS 3, and front end tools
(Grunt, Bower, Pre-Processors, Transpilers)
Experienced with JavaScript including latest ES6+ additions, AJAX, JSON, DOM, Linters, and production experience with popular JavaScript libraries/frameworks such as jQuery, Angular, Bootstrap, Material UI, Semantic UI for React
Wireframing
Project Management
Social Media Marketing
Video Production & Editing

TECHNICAL SKILLS

ReactJS
AngularJS
HTML5
SASS / CSS3
JavaScript
ES5+
ES2017
AJAX
JSON
Restful API
HTTP Protocol
Grunt
Babel
Webpack
React Router
NPM / Bower
Git/Github
JIRA / Zendesk
WordPress
Jenkins
MySQL
SalesForce
Material UI / Semantic UI

DESIGN TOOLS

Adobe CS6 (Photoshop/Illustrator/InDesign)
Sketch, Google Tag Manager / Analytics / Ad-words / Mixpanel / Final Cut Pro

EDUCATION



General Assembly 2014
FEWD - Front-End Web Development
WDI - Web Development Immersive



B.A. Communication May 2010
University of Colorado at Boulder

EXPERIENCE

SURF AIRLINES INC. (www.SurfAir.com) November 2014 - Present **Front End Software Engineer**

- Lead Front End Engineer responsible for developing and maintaining customer facing and internal front end systems of Surf Air technologies using ReactJS and AngularJS 1.x including integration with RESTful API backend on NodeJS and Python with automated build process combined with tasks such as ESLint to maintain code quality with ease.
- Integral in creating the front end member booking applications as well as member creation and flight customer check in applications with more scalable architecture.
- Responsible for performance, maintainability, and high quality code including exception handling, fail overs, application logging, and various debugging techniques.
- Work with third party service APIs such as Zuora, Checkr, BrainTree, Salesforce, to automate a fully online checkout system around the business workflow.
- Responsible for integration of various libraries and services with NPM along with tools such as Google Tag Manager, Google Analytics for ecommerce, FriendBuy GetFeedback, Mixpanel and more.
- Work closely with Back End Developers and Devops Engineers to integrate all system and application components together. Deployment using Jenkins.
- Work closely with UI/UX Designers to create pixel perfect and user experience focused web pages using Sass and web components. Hands on with UI tools such as Sketch and Adobe Photoshop.

Web Designer & Developer November 2011 - November 2014 **Freelance**

Focus on the user-interface of customer-facing apps as well as ecommerce websites with integration to various back-end platforms

- Work closely with clients to create exciting and impactful websites and multimedia digital content that is informative, entertaining and engaging
- Clients include corporations, startup/emerging companies as well professional athletes and musical artists.

EVERYDAY HEALTH November 2010 – May 2011 **Digital Designer**

- Video Editor and Digital Designer; worked closely with sales to edit short videos and create mock-ups for advertising across all Everyday Health website properties
- Designed flash units and banner ads that ran live online

CROCS May 2010 - August 2010 **Social Media**

- Expanded outreach programs to consumers via social platforms
- Developed the Crocs Ambassador program
- Produced and created original video content to expand brand awareness

MTV NETWORKS / VH1 May 2009 - August 2009 **On-Air Marketing Intern**

- Collaborated with writers/producers/editors to create co-branded commercials and promos for on-air broadcast
- Created original video content for internal presentations

GOOGLE / DOUBLE CLICK June 2008 – February 2009 **Creative Marketing Intern & Video Production Intern**

- Worked closely with product marketing to convert the DoubleClick brand portal website into a Google site
- Discussed graphic design techniques and guidelines with the Creative Director and integrated video online
- Responsible for creating & editing high-definition streaming video montages as part of DoubleClick's corporate intranet site for recruiting engineers